

Overview of SPIRE Photometer Data Reduction Pipeline

Kevin Xu NHSC/IPAC on behalf of the SPIRE ICC, **HSC** and NHSC













The Goal

- Show how SPIRE Photometer pipeline works (functionalities of major modules).
- Will concentrate on scan map "user pipelines" (cover small map, large map, SPIRE/PACS parallel modes).

Reference: "SPIRE Data Reduction Guide"

in HIPE (under "Help") or in:

http://herschel.esac.esa.int/hcss-doc-12.0/load/spire drg/html/spire drg.html





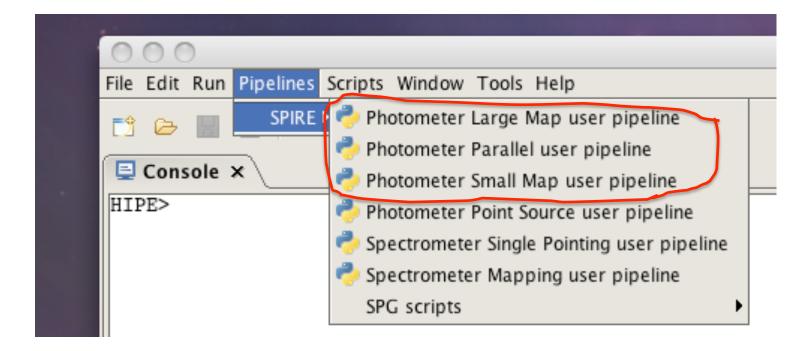








- User pipelines: simplified version of Standard Product Generation (SPG) pipelines.
- They are Jython scripts for data re-processing.
- Can be found in HIPE:







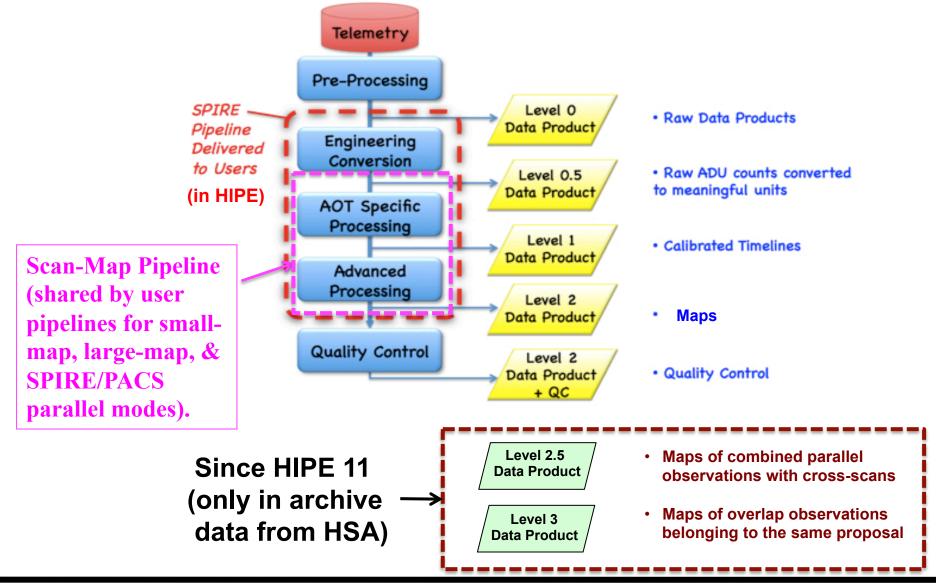






Pipeline & Data Products







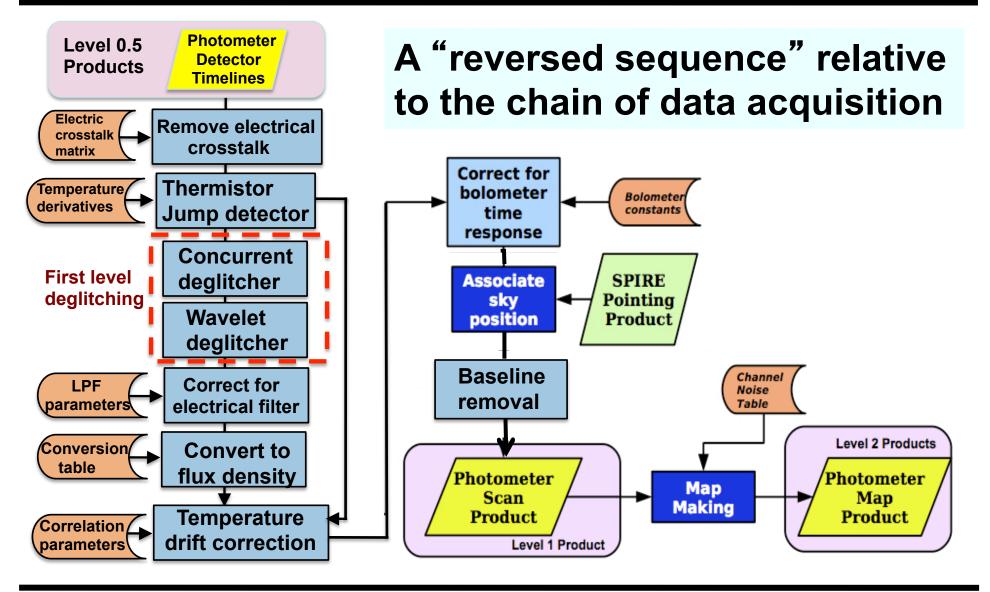














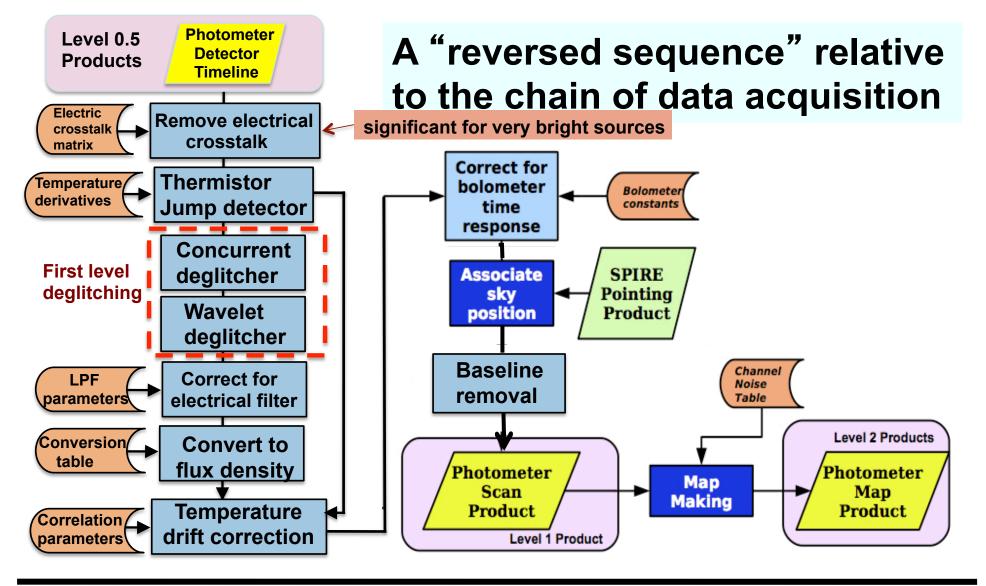














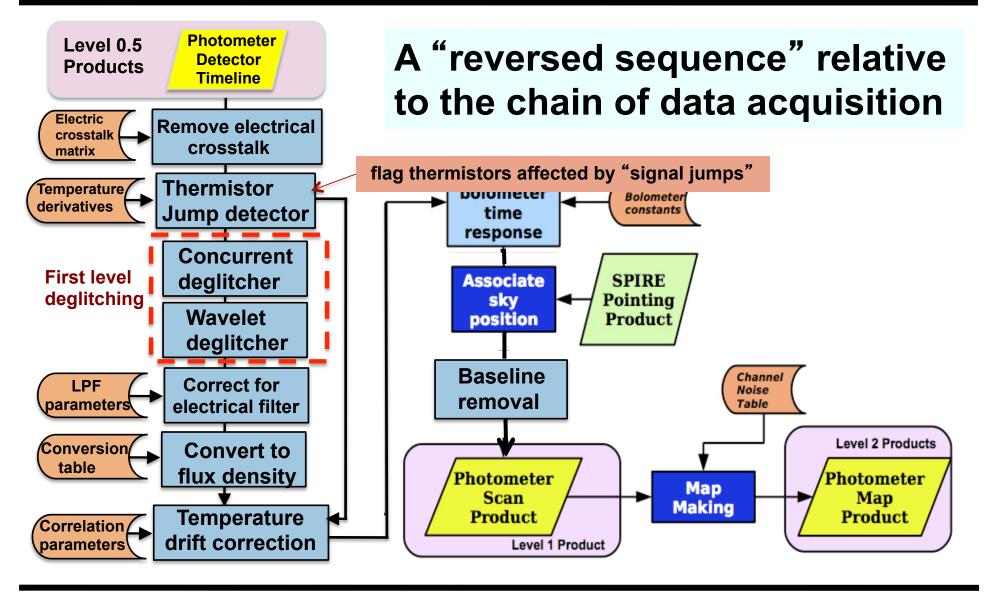


















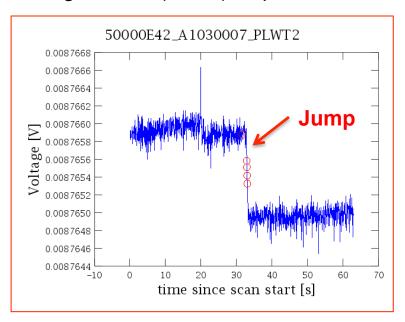




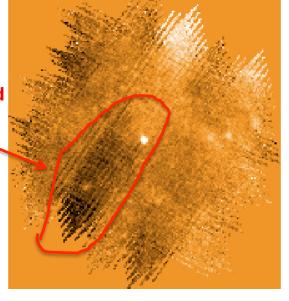
Thermistor Signal Jump



- Sudden spontaneous jump in a thermistor timeline.
- The average frequency is ~ 1/day.
- Effect: The pipeline uses thermistor timelines in the correction for detector signal drift due to array temperature drift. A thermistor "jump" affects this correction, causing artificial (broad) stripes in the final map.



Stripe caused by the jump





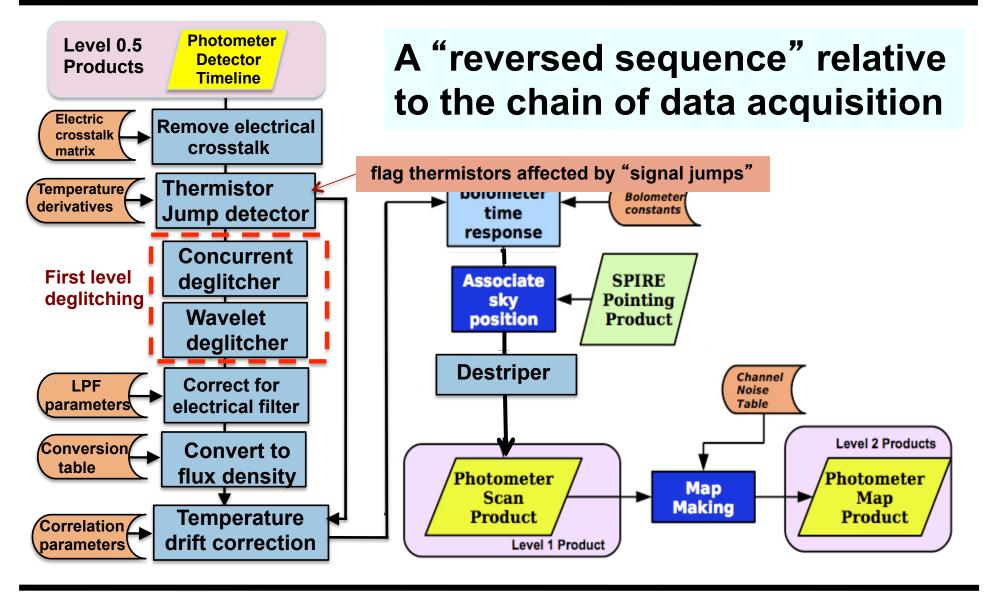














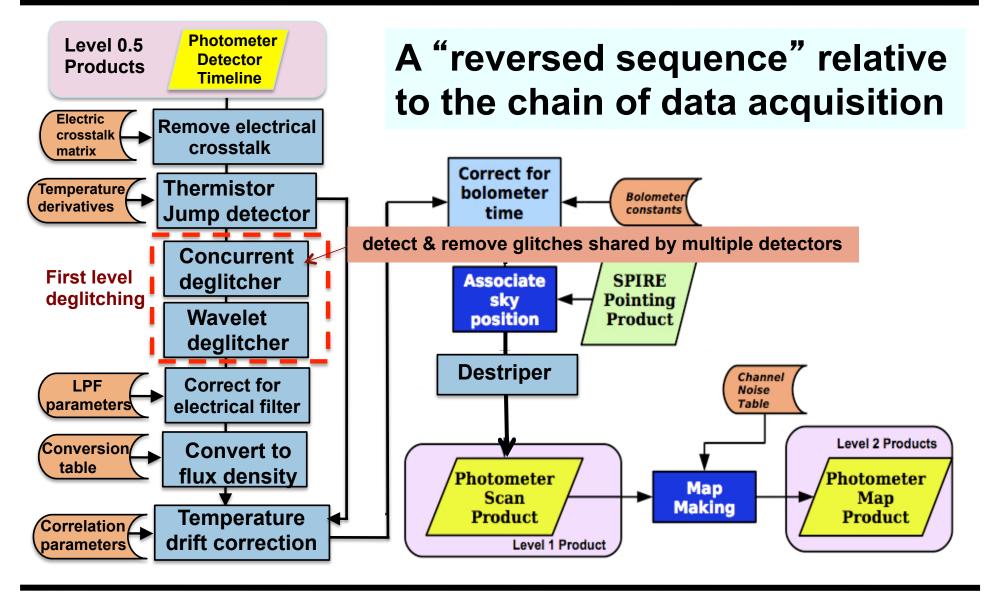














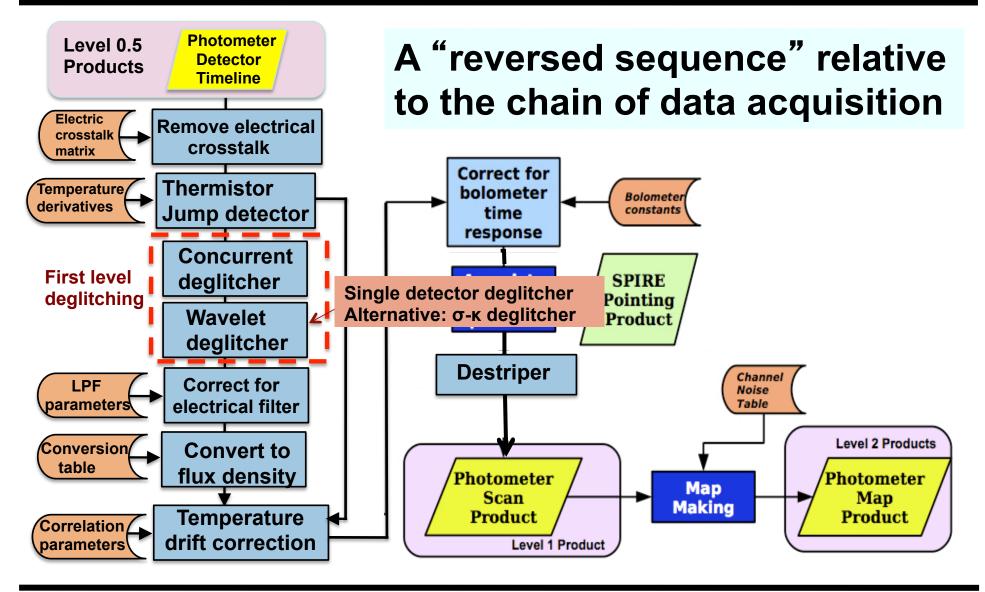














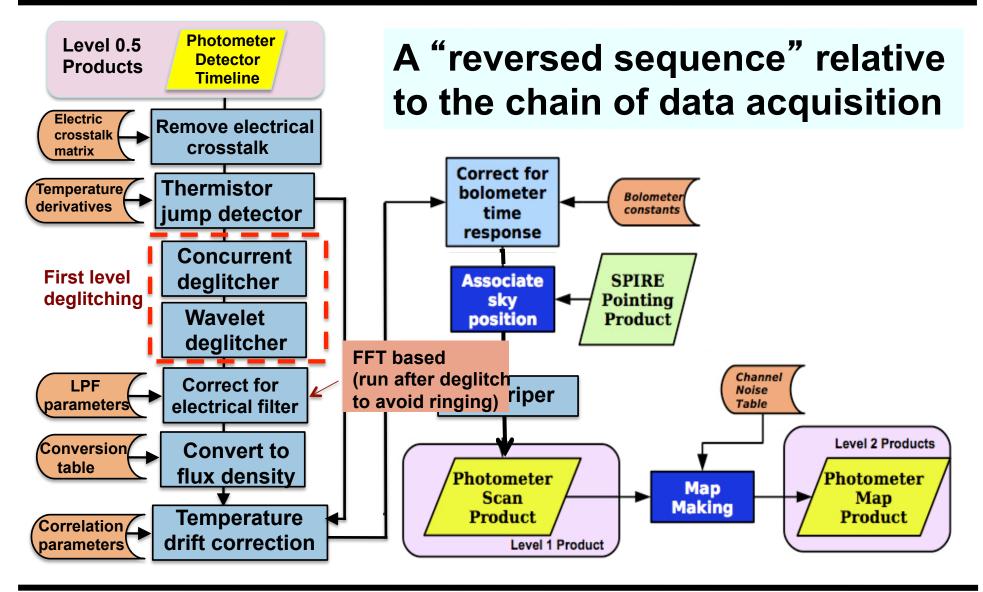














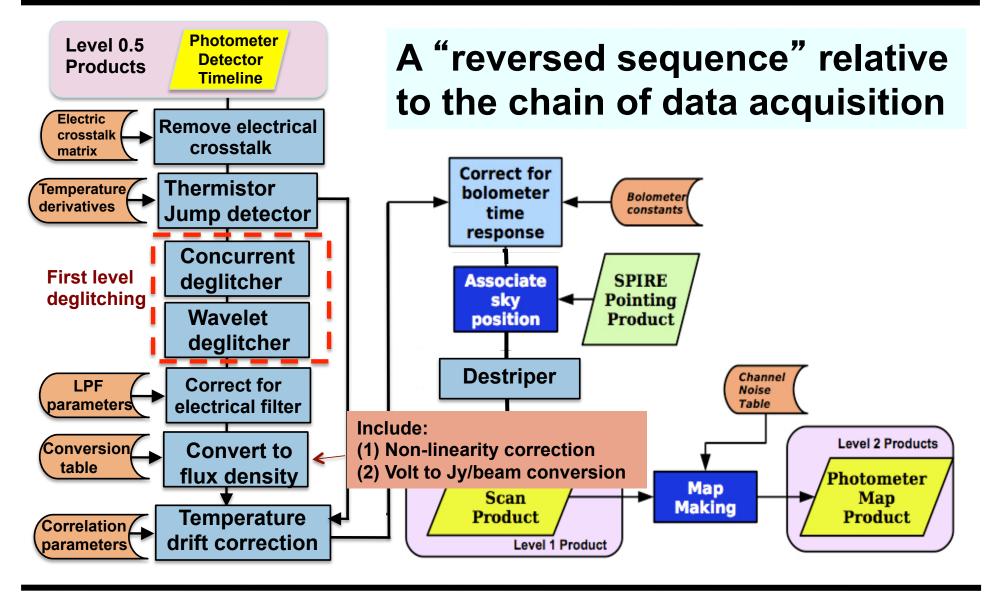














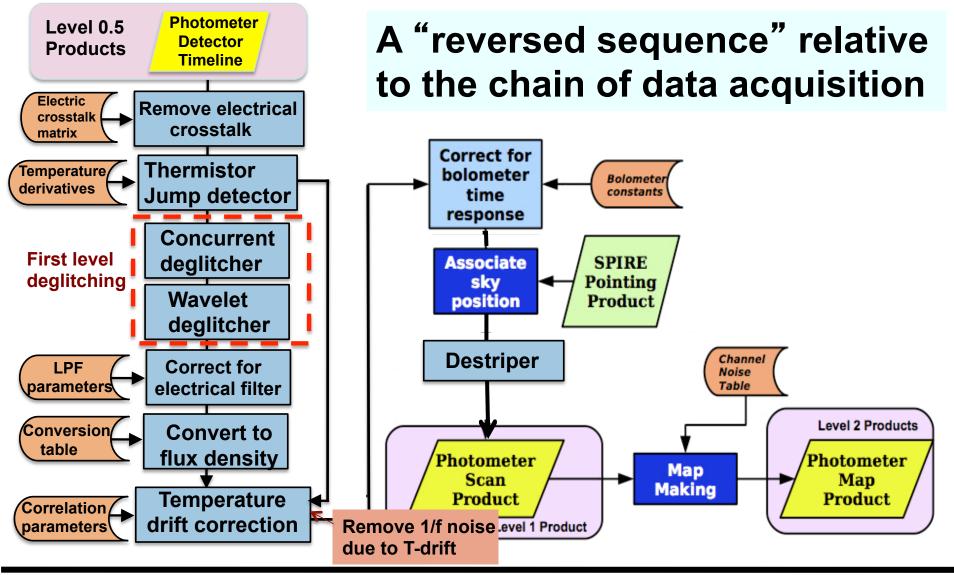














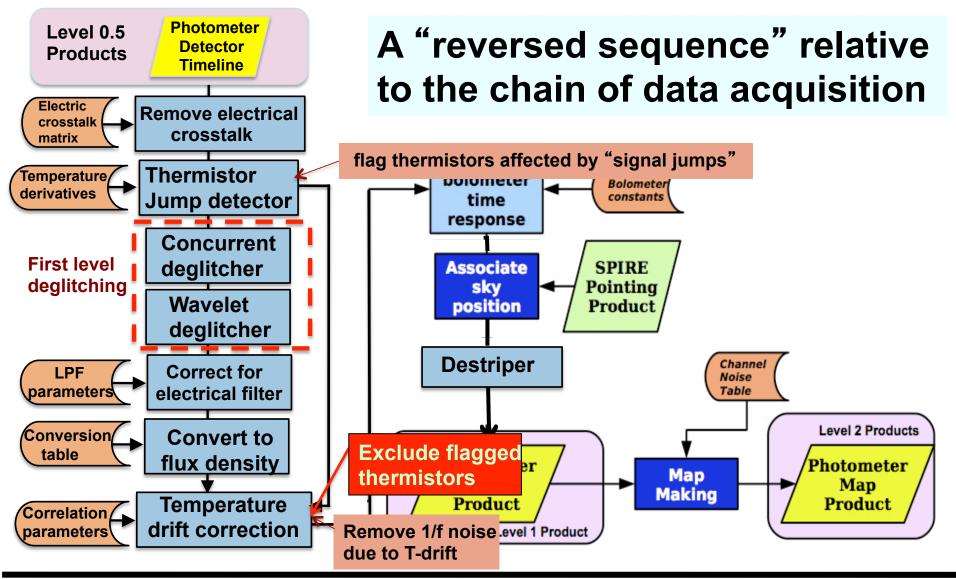














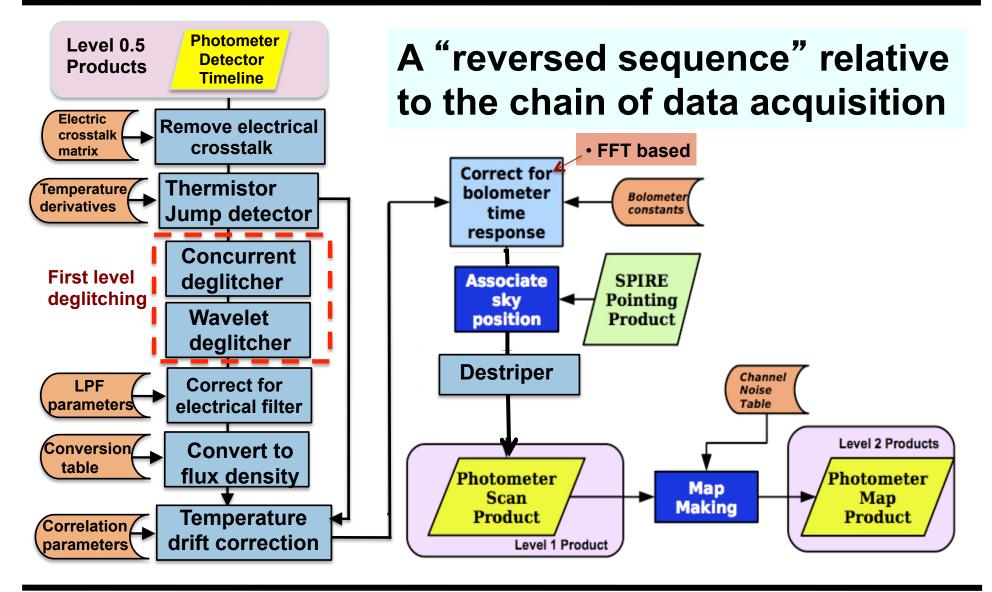


















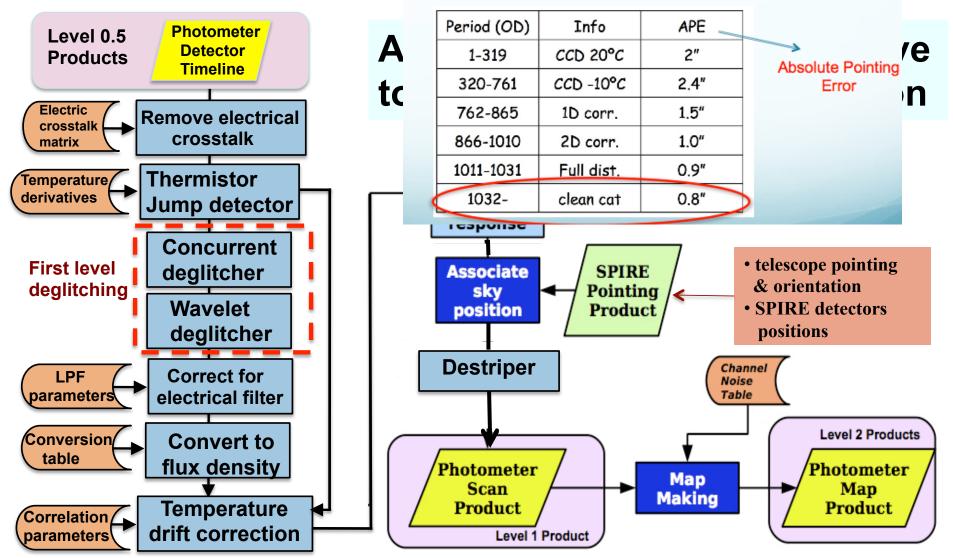














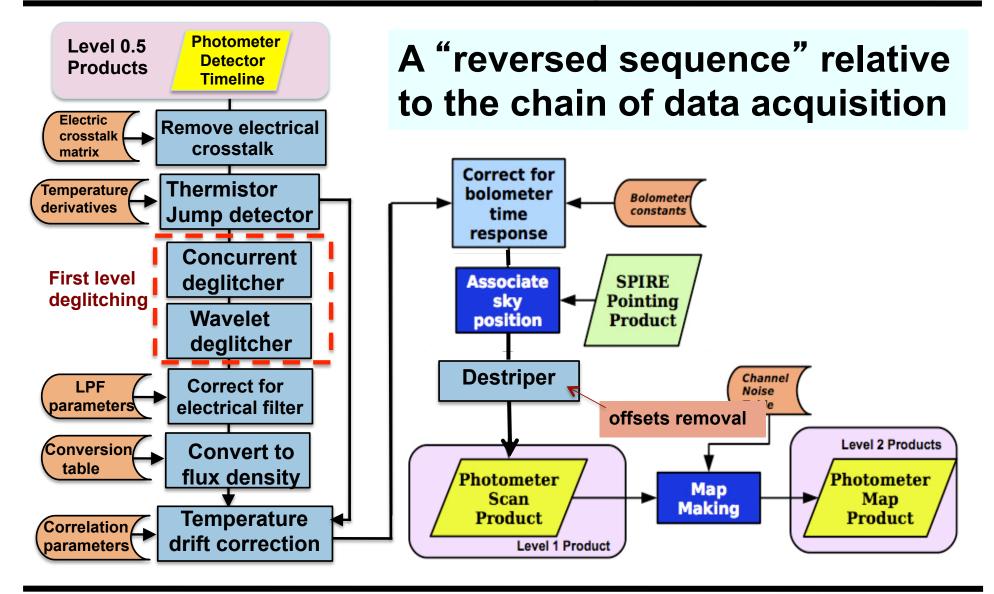
















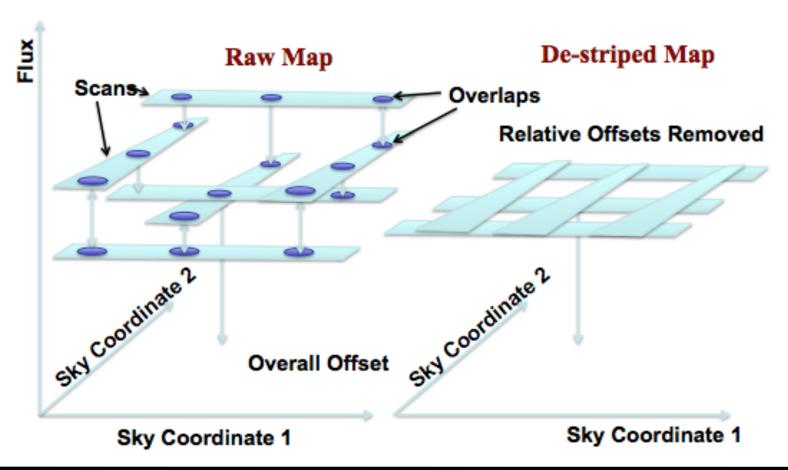








Destriper: remove the relative offsets of timelines of individual bolometers by minimizing the dispersions in overlap sky pixels (using the Naïve-Mapper iteratively).





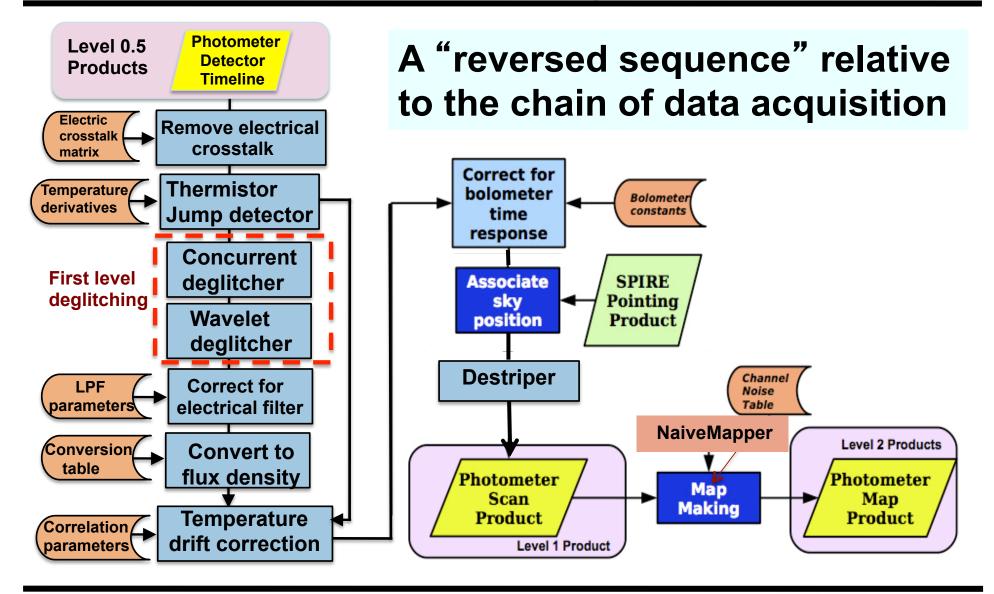






















SPIRE Naïve Mapper



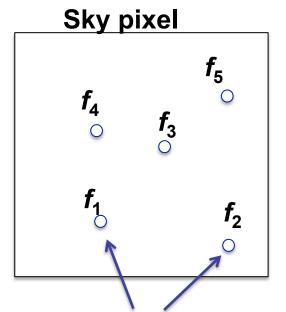
Two options:

(1) No weighting (pipeline default): Flux of a sky pixel is the simple average of all signal samplings (by all bolometers) in the pixel:

$$f_{pixel} = \frac{\displaystyle\sum_{i}^{n} f_{i}}{n}$$
, $error_{pixel} = \sqrt{\frac{\displaystyle\sum_{i}^{n} (f_{i} - f_{pixel})^{2}}{n(n-1)}}$

(2) Inverse variance (of instrument noise) weighted: Flux of a sky pixel is the inverse variance weighted mean of all signal samplings in the pixel, the variance is calculated using the white noise of the bolometer with which a given sampling is taken:

$$f_{pixel} = \frac{\sum_{i}^{n} f_{i} / \sigma_{i}^{2}}{\sum_{i}^{n} 1 / \sigma_{i}^{2}} \qquad error_{pixel} = \sqrt{\frac{\sum_{i}^{n} (f_{i} - f_{pixel})^{2} / \sigma_{i}^{4}}{\left(\sum_{i}^{n} 1 / \sigma_{i}^{2}\right)^{2} - \sum_{i}^{n} 1 / \sigma_{i}^{4}}}$$



signal samplings



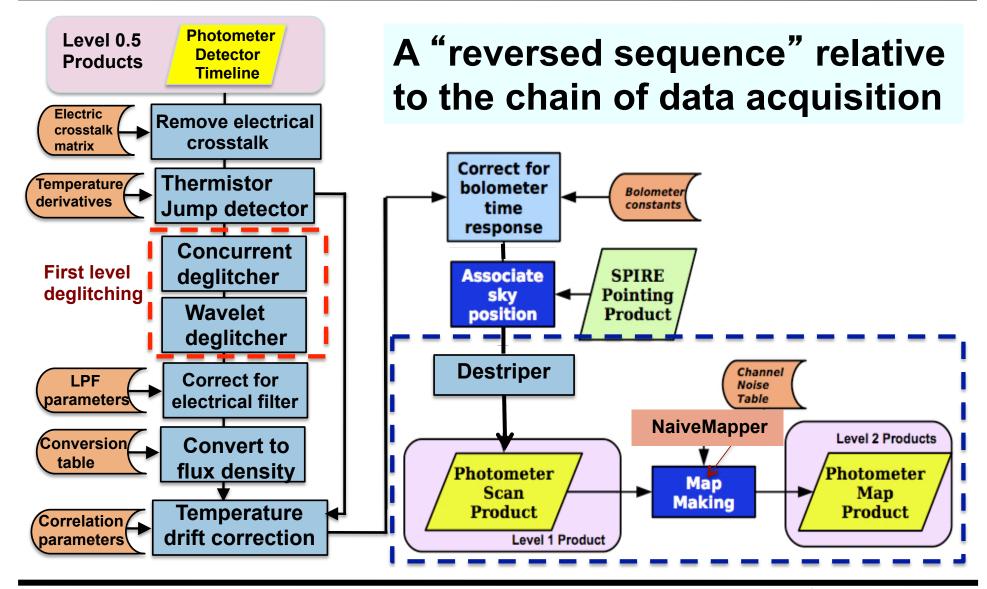














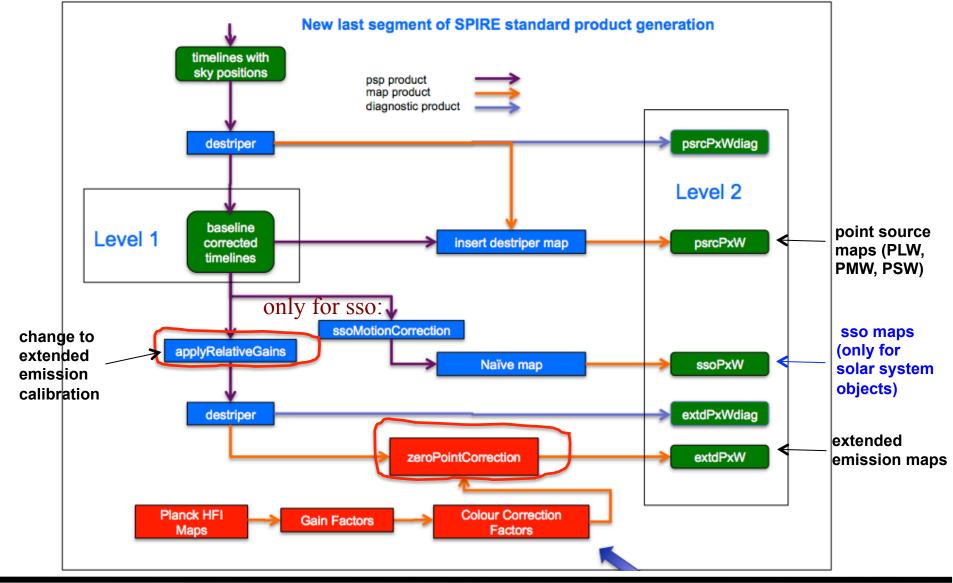


















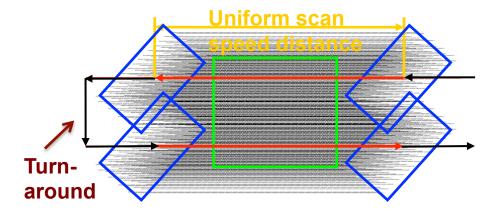




Scan-By-Scan Processing



- The pipeline processes timelines scan by scan (to ease the demand on RAM).
- Problem: ringing at the two ends of each scan due to FFT based modules.
- Solution:
 - (1) Before the process, attaching "turn-around" data blocks to ends of the scan.
 - (2) After the process, cut-off the "turn-around" data blocks from the scan.













Highlights of a User Pipeline (Jython Script)



pdt=joinPhotDetTimelines(pdt,pdtLead,pdtTrail) nhkt=joinNhkTimelines(nhkt,nhktLead,nhktTrail)	Add turnarounds to Scans
bat=calcBsmAngles(nhkt,bsmPos=bsmPos) spp=createSpirePointing(detAngOff=detAngOff,bat=bat,hpp=hpp, siam=siam)	Pointing information
<pre>pdt = signalJumpDetector(pdt, tempDriftCorr=tempDriftCorr,kappa = 3.0,) pdt=concurrentGlitchDeglitcher(pdt,chanNum=chanNum,kappa=2.0,) pdt=waveletDeglitcher(pdt, scaleMin=1.0, scaleMax=8.0,) pdt=lpfResponseCorrection(pdt,lpfPar=lpfPar) pdt=photFluxConversion(pdt,fluxConv=fluxConv) pdt=temperatureDriftCorrection(pdt,tempDriftCorr=tempDriftCorr) pdt=bolometerResponseCorrection(pdt,chanTimeConst=chanTimeConst)</pre>	Detector effects
psp=associateSkyPosition(pdt,spp=spp)	Attach Pointing
psp=cutPhotDetTimelines(psp, extend=includeTurnaround)	Detach turnarounds
psp=cutPhotDetTimelines(psp, extend=includeTurnaround) psp=timeCorrelation(psp,timeCorr) (LEVEL 1)	Detach turnarounds Correct timing
nen-timeCorrelation(nen timeCorr)	
psp=timeCorrelation(psp,timeCorr) LEVEL 1	Correct timing









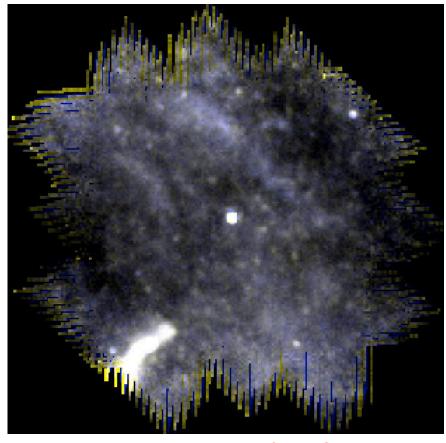


Hitchhiker's Guide to Herschel Archive Workshop - Pasadena Status of SPIRE Photometer Pipeline in HIPE 12.1



- General assessment Overall, It works very well. In most cases, data from HSA are already science ready! (No need for reprocessing.)
- The absolute calibration accuracy is ±6% (4% systematic from flux standard model, 2% RMS).
- An example (on the right): The image from HSA looks good.
- Known issue: residual stripes due to "cooler burp" (affecting a few observations)

SPIRE 3-color map of NGC 5315 (a planetary nebula)



(Public data taken from HSA)











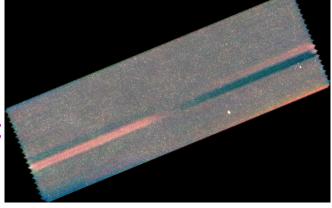
"Cooler Burp"



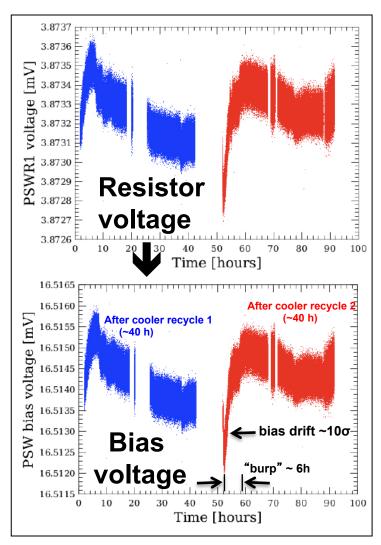
 Every time when SPIRE was switched on after a cooler recycle, the first ~6 h saw rapid drifts of the temperature and of the bias voltage.

 It caused abnormal drifts in detector timelines, which in turn caused stripes in maps observed during the "cooler burp" period. Map size: ~ 8d x 2d

An example of stripes caused by cooler burp:



 Already corrected in the standard (SPG) pipeline products, but in a few cases residual stripes can still be seen.





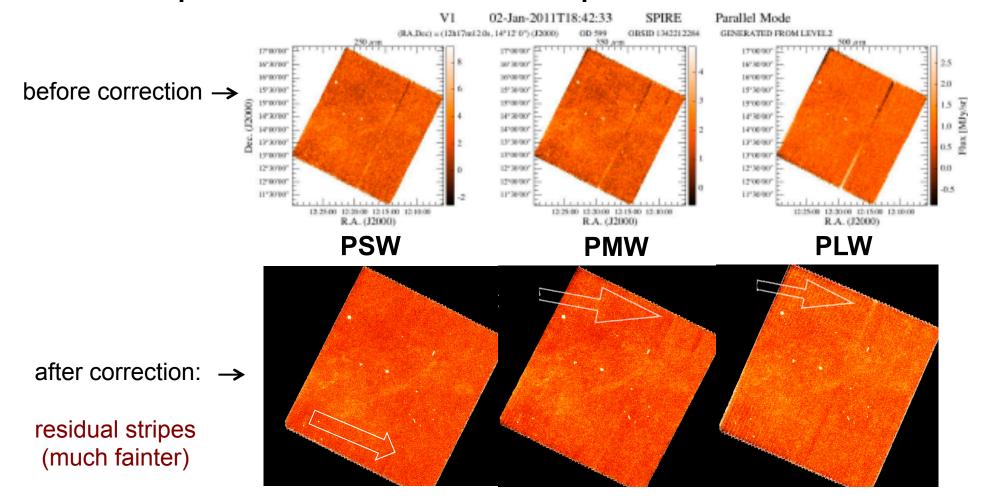








An example for results of the Cooler-Burp correction:













Summary



- SPIRE Photometer Scan Map Pipeline handles data in the following observational modes: Small Map, Large Map, SPIRE/PACS Parallel Mode.
- Corrections for instrumental effects (between Level 0.5 and Level 1 products) follow a "reversed sequence" relative to the chain of data acquisition.
- The map-making of SPIRE Phototmeter maps is carried out using a Destriper-NaiveMapper combination.
- The current pipeline (HIPE 12.1) does a good job ("science ready") in general.
- There are still some issues (e.g. residual "cooler burp" stripes, missing glitches, etc.) which may require interactive reprocessing (to be covered in more details in a later talk).









